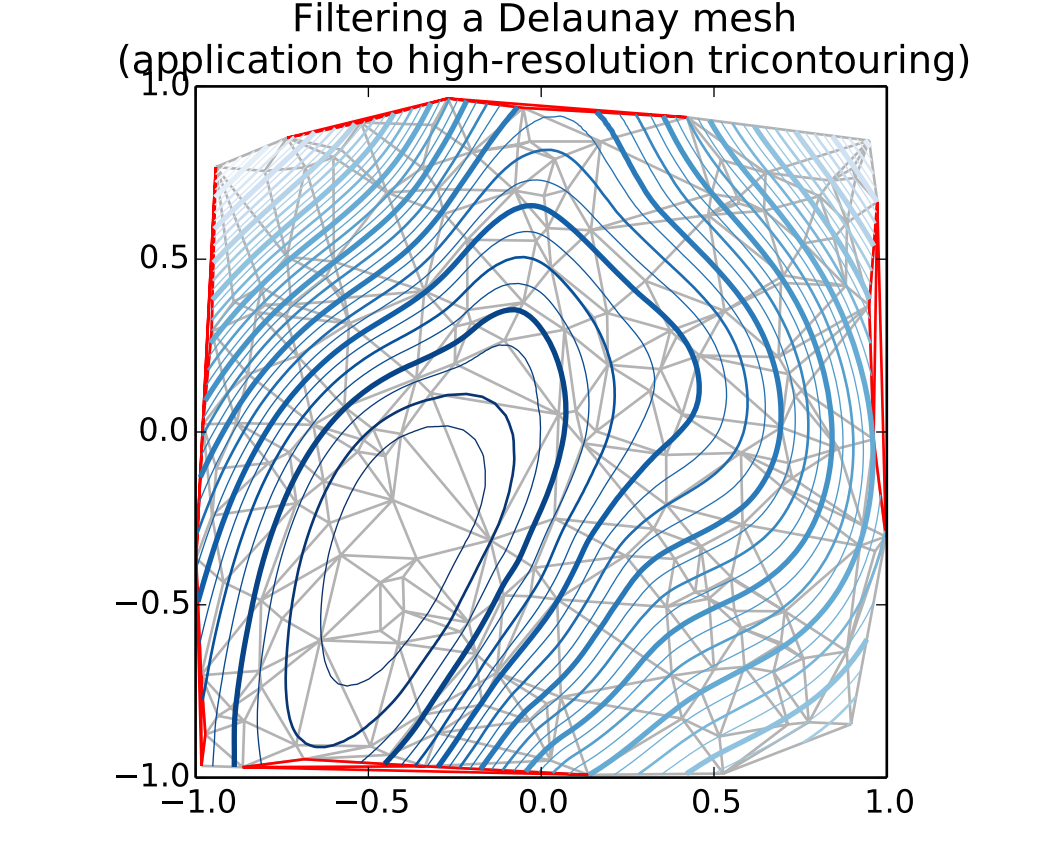
Filtering a Delaunay mesh
(application to high-resolution tricontouring)
1.0
0.5
0.0
−0.5
−1.0
−1.0
−0.5
0.0
0.5
1.0